



# WIDGETS

Widgets is a process improvement challenge. Widgets challenges your team to take control of the process of setting up a Widget Factory, a widget being a colored stress ball. What initially seems daunting and improbable, soon comes to fruition when everyone works together. Widgets is fast paced and very interactive.

## What actually happens?

Widgets is based on gentle movement and it is very engaging, some would say addictive.

Your aim is to process as many widgets (colored balls) as possible during a series of 10 minute order fulfillment trials.

Processing of widgets includes inwards logistics, a two-step production process and outward logistics.

Processing tasks vary according to the color of the widgets.

All completed units must be successfully warehoused before they are deemed to be complete.

Any failed units (dropped balls) within the supply chain must be returned to inward logistics for reprocessing if time allows...



## OUTCOMES

- ★ WORKING TOGETHER TO OVERCOME OBSTACLES
- ★ EMPATHY AND UNDERSTANDING OF HOW EACH INDIVIDUAL'S ROLE AFFECTS THE ENTIRE OUTCOME.
- ★ RESOURCE ALLOCATION
- ★ TIME MANAGEMENT
- ★ EFFECTIVE LEADERSHIP

